	Mohawk Valley Community College **Graphic Communication: Graphic Design**					SUNY Polytechnic Institute **Interactive Media and Game Design**				
Course #	Course Title	SUNY Gen Ed		Credits Granted	Course #	Equivalent Course Title	SUNY Gen Ed		Credits Accepted
CF 100	College Foundation Seminar			1	FYS 101	First Year Seminar			1
EN101	English 1: Composition	X		3	ENG 101	English Composition	X		3
FA100	Creativity In Art			3	ART 000	Art Elective			3
FA101	General Drawing			3	ART 135	Drawing			3
FA105	Foundation Design			3	ART 110	Principles of Two-Dimensional Design			3
GD121	Digital Typography			3	ELEC 000	General Elective			3
	Physical Education			.5	REC 000	Recreation Elective			.5
FA103	Figure Drawing 1			3	ART 000	Art Elective			3
FA106	Color Theory			3	CSC 301V	Intro to Computing and Visual Basic Programming			3
HU 205	History of Art 2	X		3	ART 001	General Education-Arts	X		3
GD145	Digital Applications 1			3	COM 108	Intro to Digital Media and Design			3
GD221	Typography 1			3	ART 000	Art Elective			3
	Physical Education			.5	REC 000	Recreation Elective			.5
EN102	English 2: Ideas & Values in Literature	X		3	ENG 110	Intro to Literature	X		3
GD146	Digital Applications 2			3	ART 000	Art Elective			3
GT 122	Digital Pre-press			3	ART 000	Art Elective			3
MA108	Concepts in Mathematics	X		3	Gen Ed-Math	General Education-Mathematics	X		3
	GE Humanities Elective (See "A" below)	X		3	Gen Ed	General Education	X		3
	Physical Education			.5	REC 000	Recreation Elective			.5
CG214	Motion Graphics			3	COM 213	Intro to Animation and Vector Graphics			3
GD218	Graphic Design Seminar			3	ELEC 000	General Elective			3
GD222	Typography 2			3	ART 000	Art Elective			3
	GE Natural Science (See "B" below)	X		4	Gen Ed-Nat Sci	General Education-Natural Science	X		4
	GE Social Science (See "C" below)	X		3	Gen Ed-Soc Sci	General Education-Social Science	X		3
	Physical Education			.5	REC 000	Recreation Elective			.5
					COM 302	Professional Presentations			4
					COM 350 or 340	Visual Thinking and Writing or Writing/Production in New Media			4
					COM 239	Gamification Theory			4
					COM 219	Introduction to Video Game Design and Culture			4
					COM 380	Critical Perspectives			4
					COM 419	Video Game Design Studio			4
					COM 320	Information Design			4
						General Elective			4
					COM 429	Advanced Video Game Design Studio			4
					Art Track Selection				4
						General Elective			4
						General Elective			4
					COM 499	Portfolio Design			4
						Unrestricted Elective			4
						Unrestricted Elective			4
						Unrestricted Elective			3
		Total Credits Eligible for Transfer		64			Total Transfer Credits Applied to Program			64
							Total Credits Required after Transfer			60
							Total Credits Required for Degree			124

A.) GE Humanities Elective (choose one): HU 186, HU 187, HU 188, HU 204 or HU 205. **POLY recommends that students take HI 101. This is approved by the Associate Dean as an appropriate substitution.**

B.) GE Natural Science Elective (choose one): BI 103, BI 105, BI 141, BI 216, CH 101, CH 131, CH 141, GL 100, GL 101, GL 102, PH 112, PH 141, PH 151, PH 261 or WE 101

C.) GE Social Science Elective (choose one): AN 101, BM 101, GE 101, PS 101, PY 101, or SO 101